

# RESURGENCE

Eric BETTENS

**Piano**

♩ = 60

*p* *mf* *f* *p* *mf* *ff* *ppp*

Ped. attendre la fin de la résonance Ped. Ped.

**P.**

*p* *f* *ppp* *p* *mf* *ff* *ff* *pp*

attendre la fin de la résonance Ped. Ped.

**Acc.**

*ppp* *ppp* *ff* *ppp*

5 sec. 3 sec.

**D**  
**C**

**PED 1**

Elec. | REV 8 sec.

2

5

P. *p* *f*

Acc. *p* 5 sec.

El. **PED 2**

HARMO sur acc.  
Freeze piano

6

P. *p*

Acc. *p* 4 sec. 5 *f* 5 sec. 5 *f* 2 sec. 4 sec. 4 sec. 2 sec.

El. **PED 3** **PED 4** **PED 5** **PED 6** **PED 7** **PED 8**

pitch shift de 1 T sur 25 sec  
+ Stop Harmo acc.

HARMO1 2hz  
HARMO2 3hz  
HARMO3 5hz

Stop Ped 2&3  
Play Ped 5 and  
pitch shift to G, 2 sec

The score is divided into two systems. The first system includes an Accordion (Acc.) and Electric Lute (El.) part. The Acc. part features a melodic line with dynamics *f* and *pp*, and a sustained note with a duration of 8 sec. and dynamic *ppp*. The El. part includes four pedal effects: PED 9 (HARMO4 9hz), PED 10 (HARMO5 13hz), PED 11 (HARMO6 15hz), and PED 12 (REV 8 sec, Stop all harmo, Pitch shift -1T en 8 sec). The second system includes a Piano (P.) part with dynamics *p* and *ff*, and an Acc. part with dynamics *f* and *ff*. The El. part includes a guitar solo with a duration of 6 sec. and a chord progression: C, C7, Em, E, Am, A. The score also includes various musical notations such as slurs, ties, and articulation marks.

4

13

P.

Acc.

16 sec.

Acc.

8<sup>b</sup>

8<sup>2b</sup>

C E C7

El.

PED 13 PED 14 PED 15 PED 16 PED 17 PED 18 PED 19 PED 20 PED 21 PED 22

Start 8 players (P1 to P8)  
Rev sur piano

Stop P6

Stop P5

Stop P4

Stop P2

Stop P7

Stop P3

Stop P8

Stop P1

Play P9

15

P.

Acc.

plus vite

A tempo

$\text{♩} = 80$

*pp* *mf* *f* *ff* *ppp* *pp* *ff* *pp* *f*

3 3 3 3 3 3 3 3

5 3 5 3

tr

El.

PED 23 PED 24 PED 25 PED 26

Play P10

Stop Rev Piano

Play P11

A tempo

$\text{♩} = 80$

Start player ped 5 ans pitch shoft to G in 4 sec,  
notes ped 13 "éparpillées"  
Rev sur piano

all HARMO

\* = key without note

20

P.

6

*p* *ff* *p* *ff*

6

5

Acc.

*ff* *pp* *ff*

6

6

El.

4/4

PED 27

Stop Rev Piano  
Stop all Harmo acc.

22

P.

*mf* *f* *p*

rall

*p*

4 sec. 3 sec. 3 sec.

Ped.

Acc.

*f*

El.

PED 28 HARMO1

PED 29 HARMO2

PED 30 HARMO3

PED 31 Play P12  
Stop all harmo

PED 32 Play P10 + P11